





NOVEL PROOFS AND ALGORITHMS FOR RANGE SEARCHABLE ENCRYPTION

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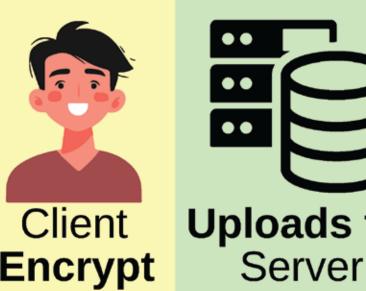
Mentors:

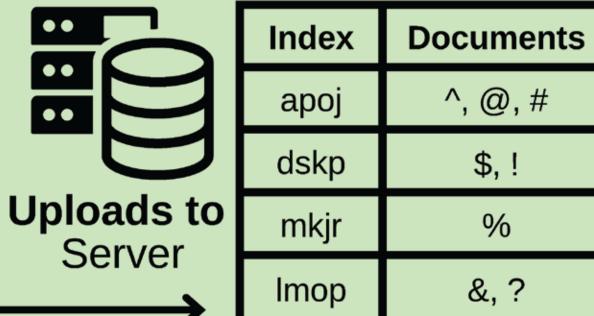
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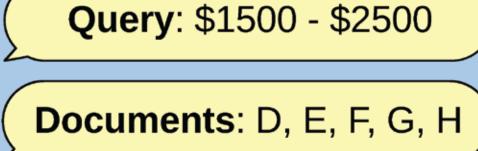
Range Searchable Encryption (RSE)

Database encryption scheme to search for ranges (eg. Time, Salary) on an untrusted server privately

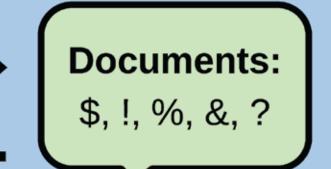
Index	Documents	
\$1000	A, B, C	Clie
\$1500	D, E	
\$2000	F	
\$2500	G, H	











Motivation



Cloud Storage -Increased accessibility and efficiency

Range Searching -Makes searching by range more convenient



User Privacy - Server has no knowledge of data being stored / returned

Current State



Limited number of RSE schemes in literature



Proof for MME π security is nonextensible

Lack of flexible, efficient and secure c-cover algorithms

Novel Game Playing Provable Security Proofs for our RSE Ω scheme and the MME π scheme

Key Components

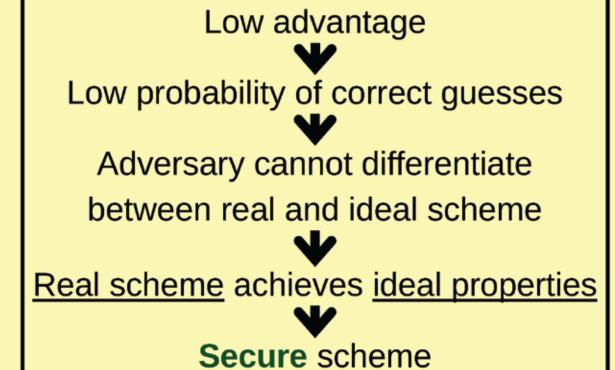


Algorithm designed to measure a certain security property by comparing real schemes to their ideal version

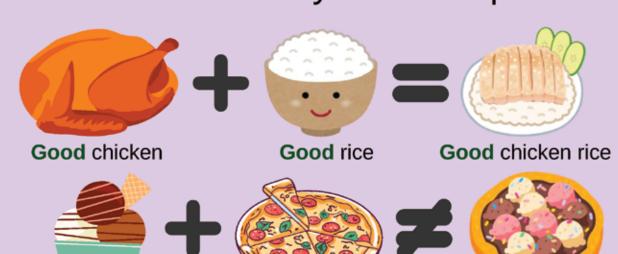


Algorithm interacts with the game **Goal**: Differentiate between real and ideal schemes successfully

Adversary's Advantage = Pr [Correct Guess] - Pr [Wrong Guess]



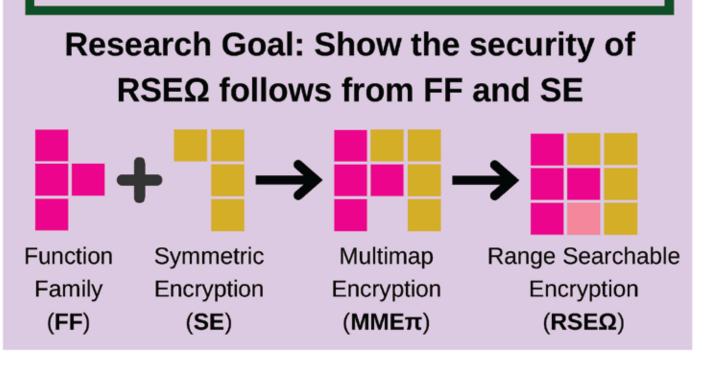
Purpose: Show security of a scheme follows from security of its components



Good ice cream Good components don't always mean good products

Benefits

- Advantage allows us to concretely compare security
- Only have to focus on the security of underlying parts
- Mathematically prove security

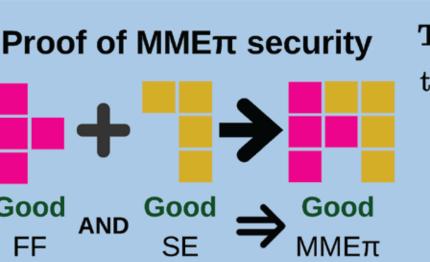


Our Contributions

 $MME\pi$ is an existing encrypted keyword search scheme used in many other schemes and implemented in the real world (eg. MongoDB) RSE Ω is a novel scheme we designed built upon any MME scheme

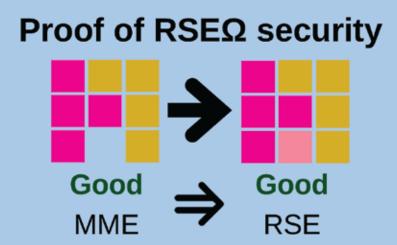
Limitations in Existing Security Proofs:

- Non standard assumptions about components
- Non-extensible (Cannot be used to prove security of schemes)



Theorem 1: Given MME_{π} , and adversary A there exists adversaries B, C and D such that $\mathrm{Adv}^{\mathrm{ss}}_{\mathsf{MME}_\pi}(A) \leq \mathrm{Adv}^{\mathrm{ind}}_{\mathsf{SE}}(B) +$

> $\operatorname{Adv}^{\operatorname{prf}}_{\mathsf{F}}(C) + (m-x)\operatorname{Adv}^{\operatorname{prf}}_{\mathsf{F}}(D)$ where m is the number of labels in Mand x is the number of distinct queries

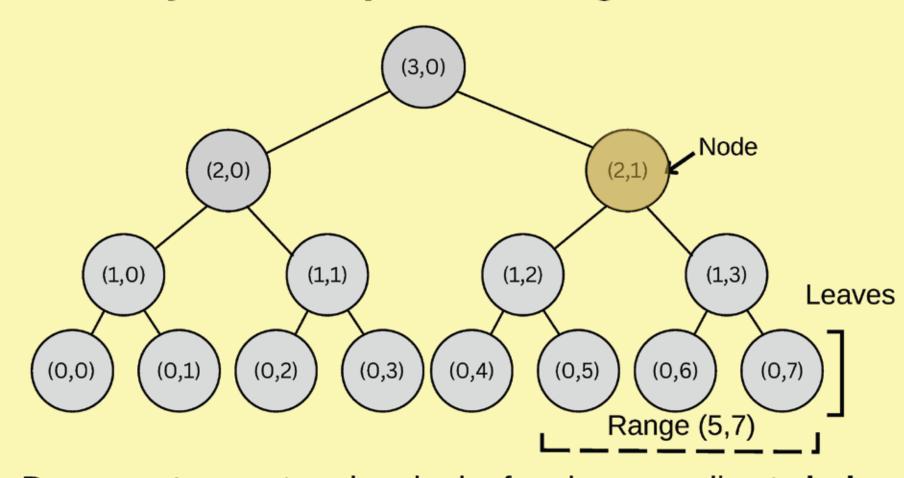


Theorem 2: Given RSE_{Ω} , and adversary A there exists adversaries B, such that : $\mathrm{Adv}^{\mathrm{ss}}_{\mathsf{RSE}_0}(A) \leq \mathrm{Adv}^{\mathrm{ss}}_{\mathsf{MME}}(B)$

- RSE Ω can be securely constructed and used
 - Easy to analyse security of schemes using MME π + security of current implementations easily quantified

Our Novel Generic Overcover Algorithm with Greatest Efficiency and a Proof of Optimality

Binary Trees represent ranges in RSE



- Documents are stored under leaf nodes according to index
- Overcover: Set of nodes whose leaves covers exactly or beyond a range with extra nodes called **overhead (e)**
- **c-cover** c nodes in cover (eg. 1-cover of (5,7): {(2,1)}, e=1)
- Querying for a cover will return documents in its range
- Improve efficiency by reducing network bandwidth
- Increase security by leaking less information

Our Contributions

Generic c-cover algorithm that is optimal (returns least c-cover with minimal overhead given a range (a,b) and integer c) and efficient proof of optimality

Relevance of Contributions:

- Overcover algorithms in literature are limited to certain c (1,3)
- Lack of proof of optimality
- Our previous c-cover algorithm was inefficient and hence impractical
- Our novel algorithm scales better $O(R^c) oup O(c^2)$ where R is the range size
- eg. when R=200000 and *c*=5, our novel algorithm runs around 8×10^8 times faster
- Greater flexibility to adjust parameters
- Applicable in most RSEs
- Increased security and efficiency
- Reduced bandwidth

C-cover Algorithm Intuition 1.Find a pair of nodes that separate the range into two sides such that **overhead is minimised** 2.Greedy algorithm to find optimal cover

